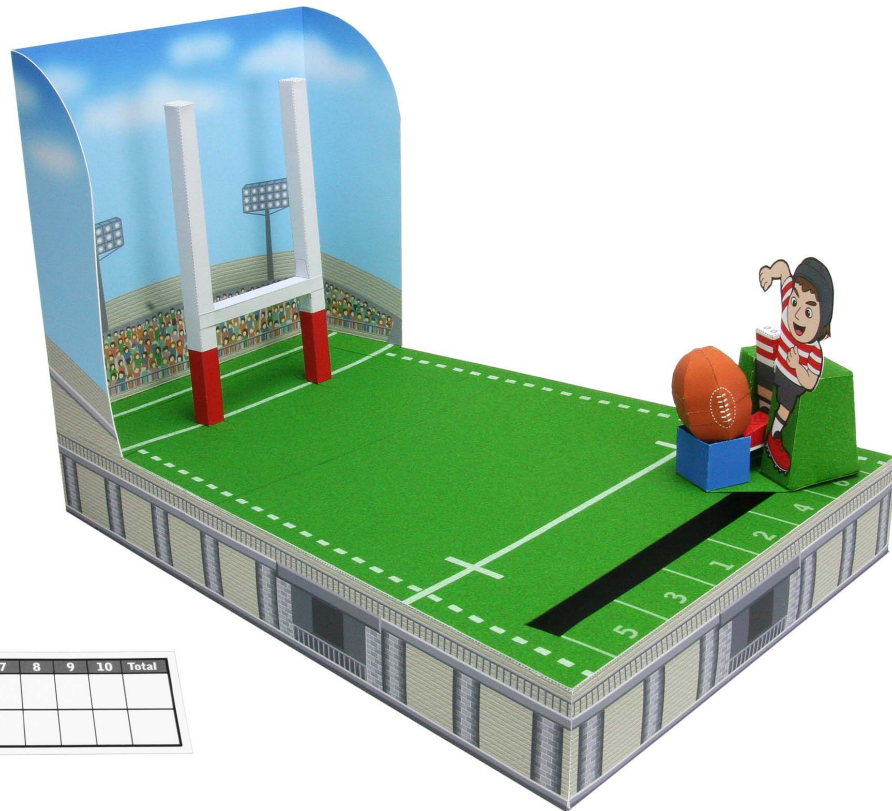




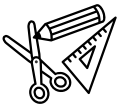
Rugby Goal Kick Game



Name	1	2	3	4	5	6	7	8	9	10	Total

Cut out the parts, and then carefully follow the assembly instructions.

Tools & Materials



- Scissors, utility knife
- Glue stick and wood glue
- Ruler or set square
- Pencil
- Object with pointed tip (dried-up ballpoint pen, stencil pen, etc.)
- Toothpicks
- Tweezers

Tips for Assembly



- Keep track of which part is which by writing each part's number in pencil on the back of the part.
- Use a dried-up ballpoint pen, stencil pen, or other pointed object and a ruler to score along the fold lines. This will create sharper, neater folds.
- Before gluing, fold and crease along the fold lines and add curves where needed.
- Use a toothpick when applying glue. Thinly applied glue gives a neater finish.
- Use tweezers when picking up and attaching small parts.

Caution



- This paper craft uses scissors, utility knives, glue, and other items and materials which may be dangerous to children. Keep these items and materials out of reach of children while you work.
- Take care not to injure yourself when using scissors, utility knives, and other sharp or pointed objects.

Symbols and Notation



Pattern



Assembly instructions

(1), (2), (3)...

Part numbers



Mountain fold line (dotted line)



Valley fold line (dotted & dashed line)



Cut line (solid line)



Partial cut line (solid red line)



Cut-out area



Apply glue (red arrow)



Insert (blue arrow) (Do not apply glue)



Add curves



Dots on glue tabs show where and how to glue parts together.



Glue tab (red dot) Glue one part to another part



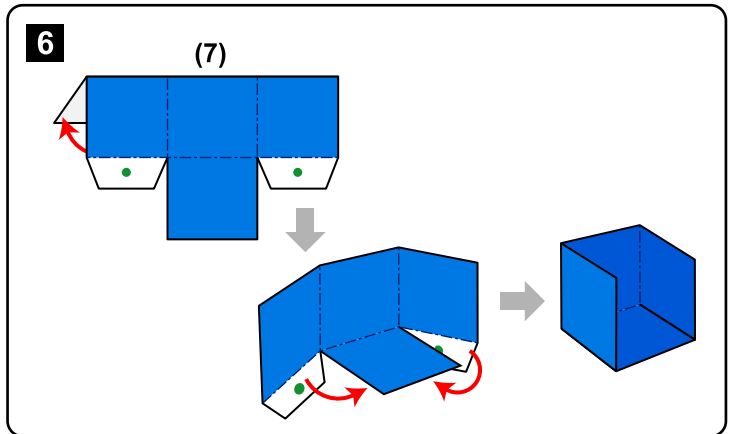
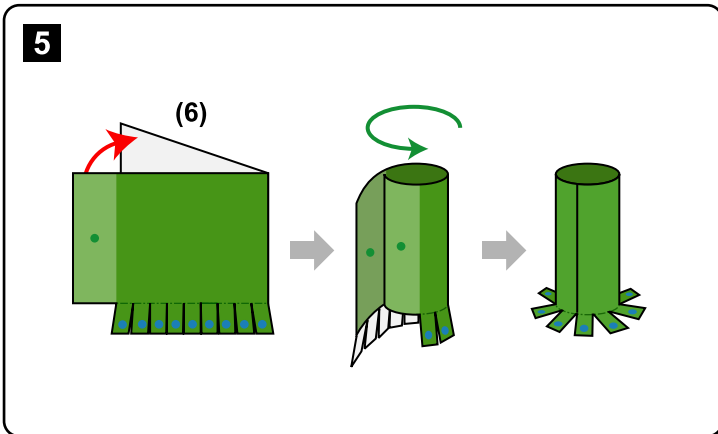
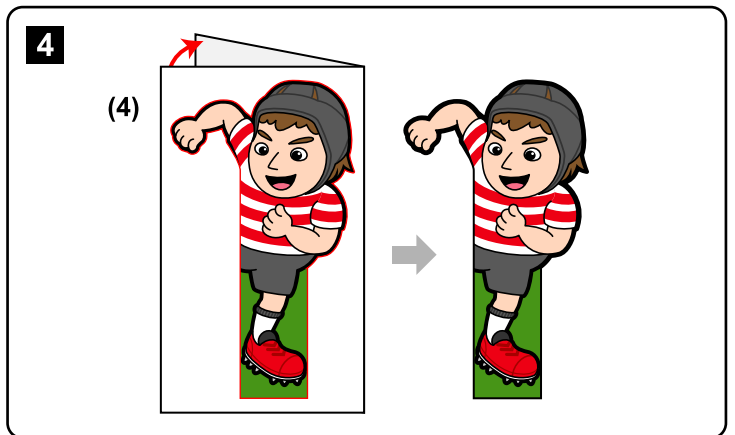
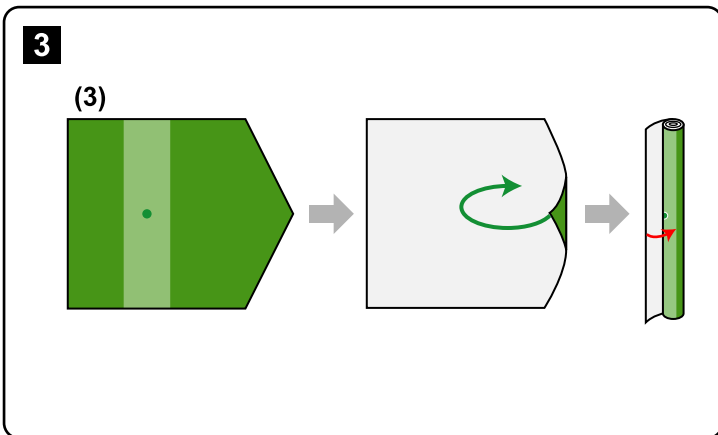
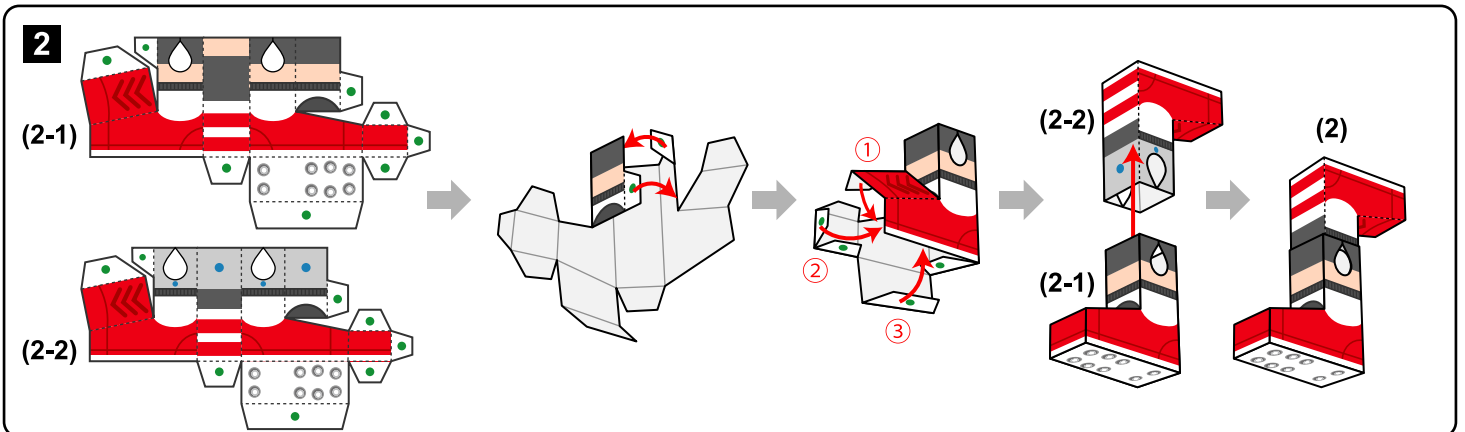
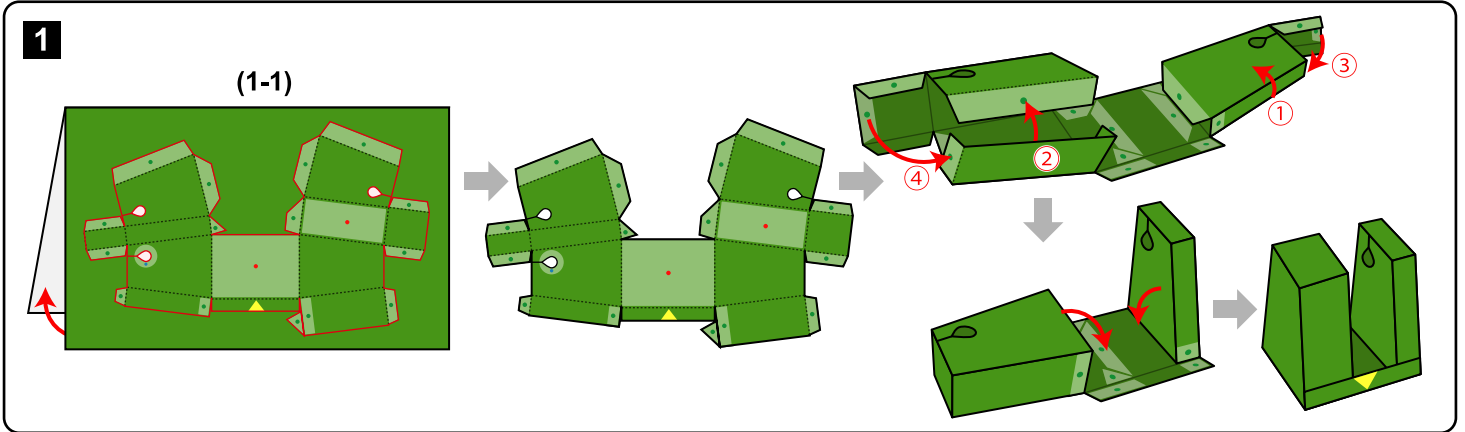
Glue tab (green dot) Glue one place to another on the same part

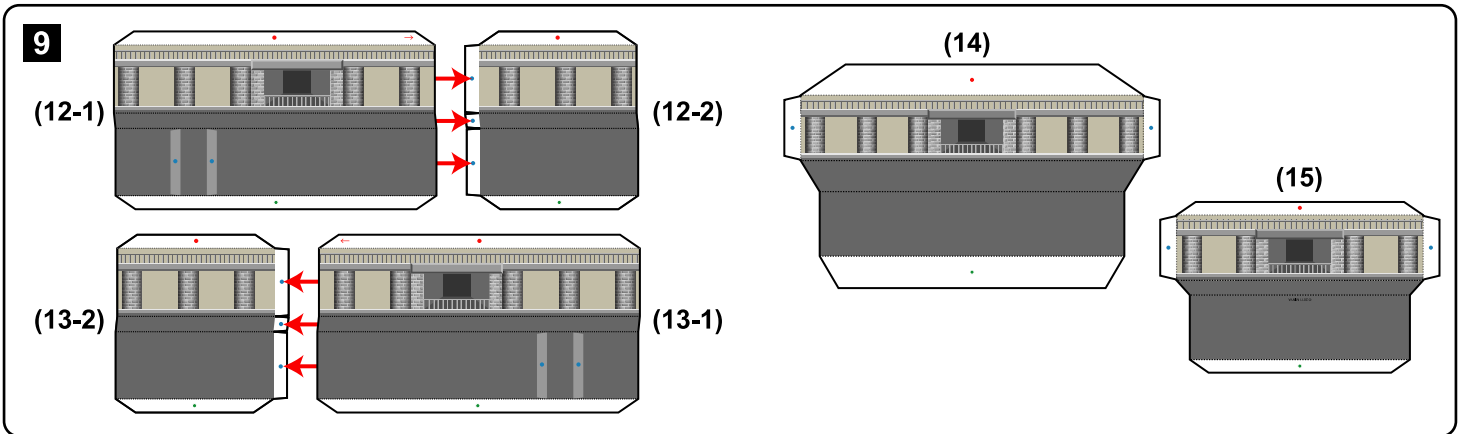
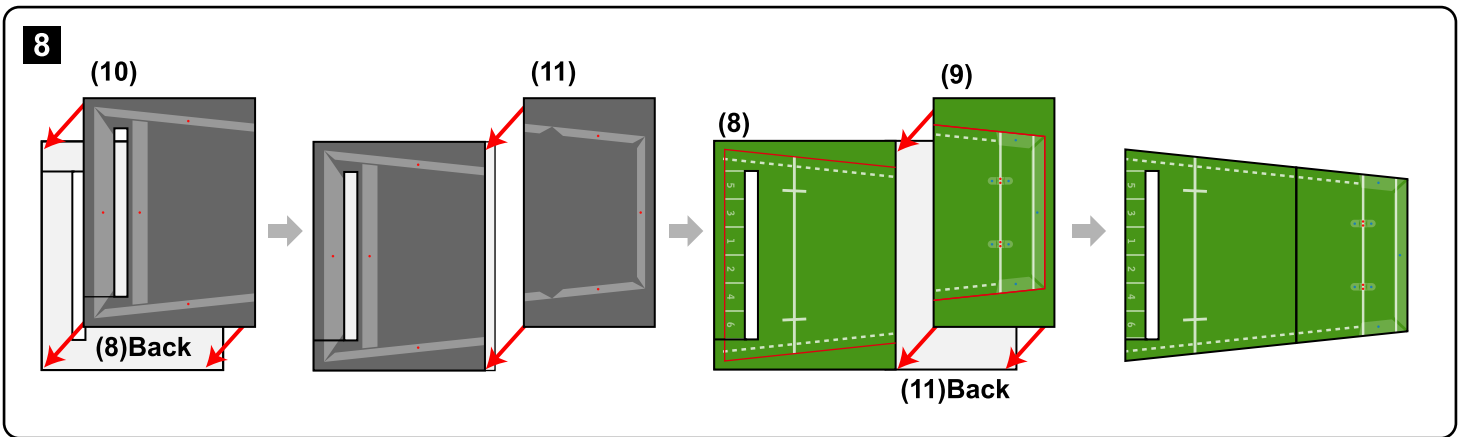
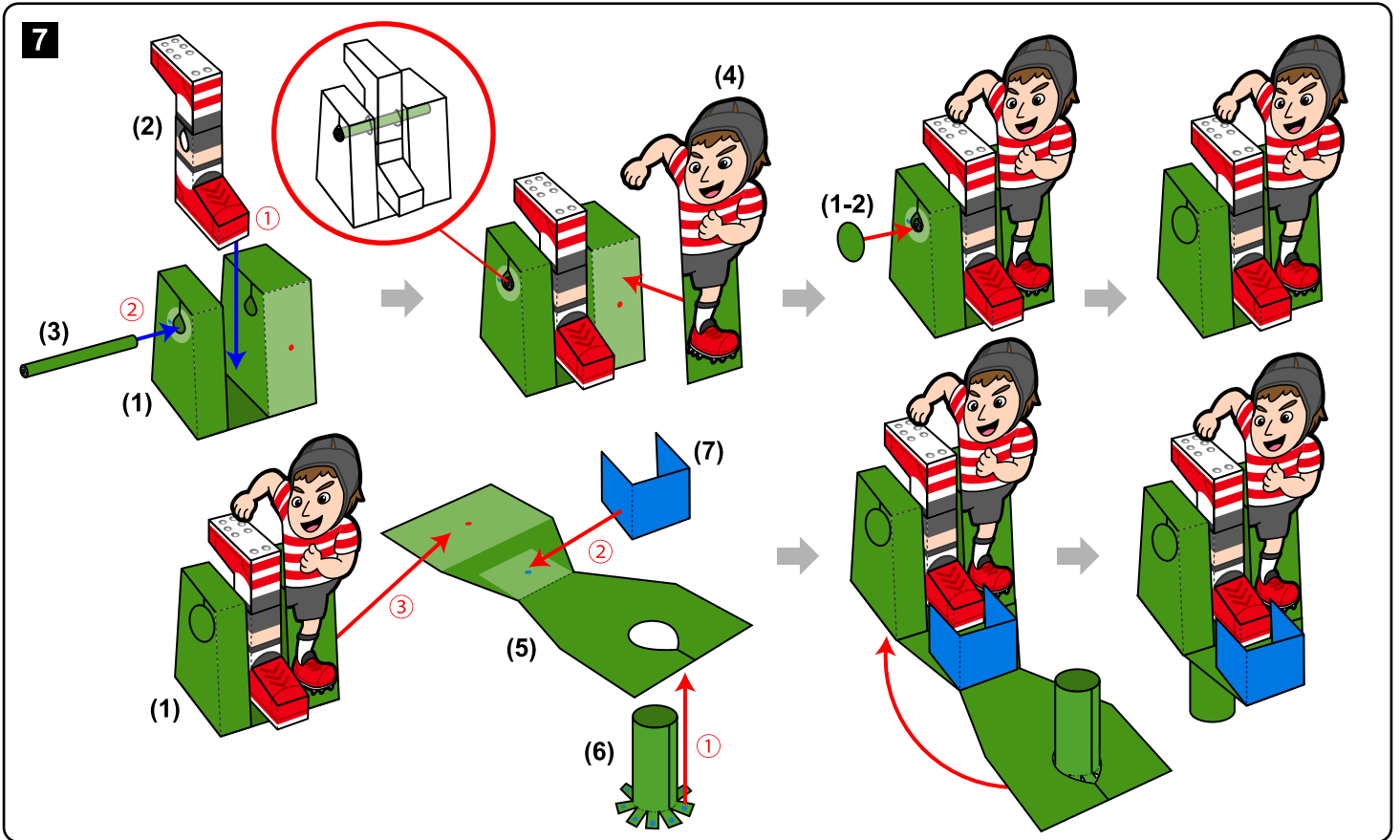


Glue tab (blue dot) Glue one part to the reverse of another part



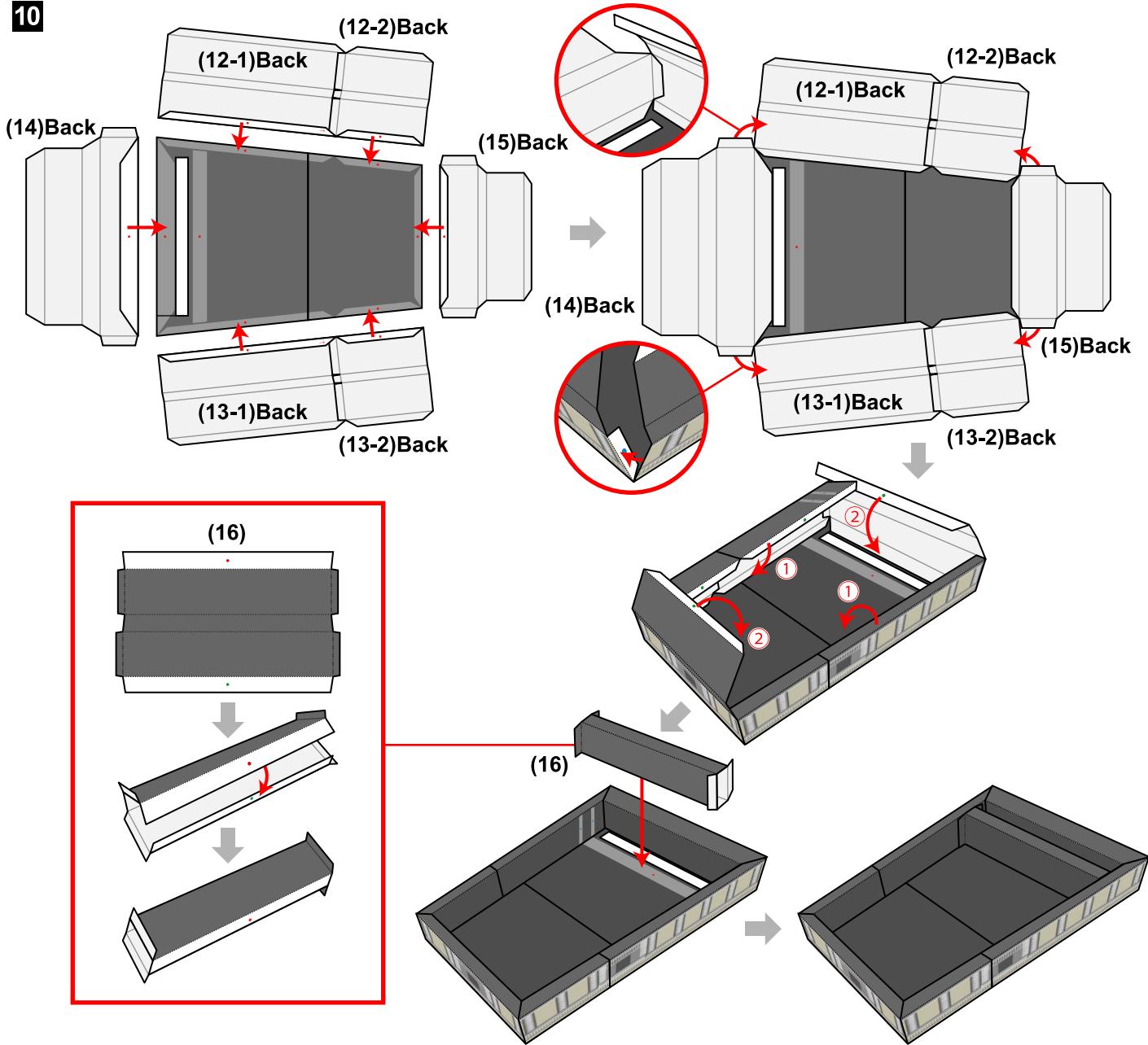
Glue tab (yellow dot) Glue the reverse of two parts together



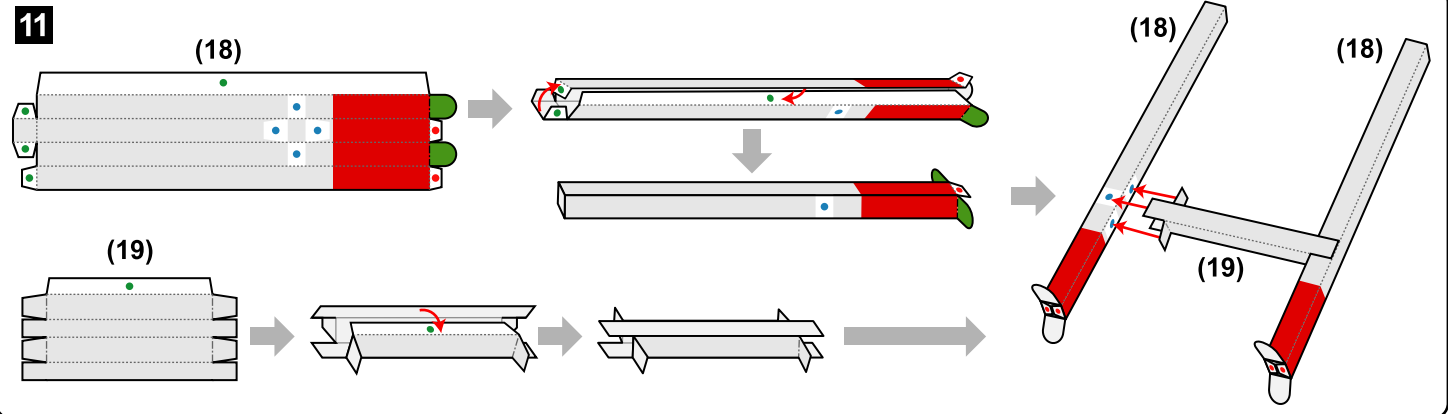




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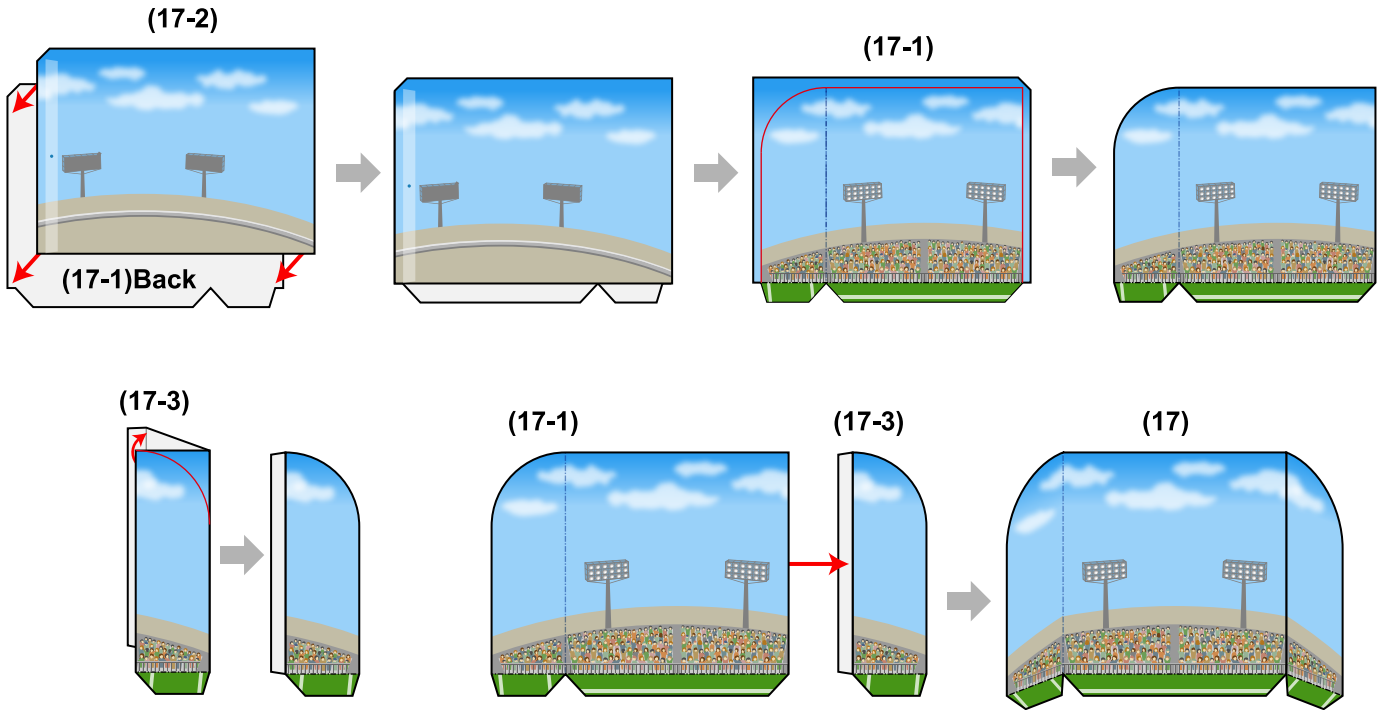


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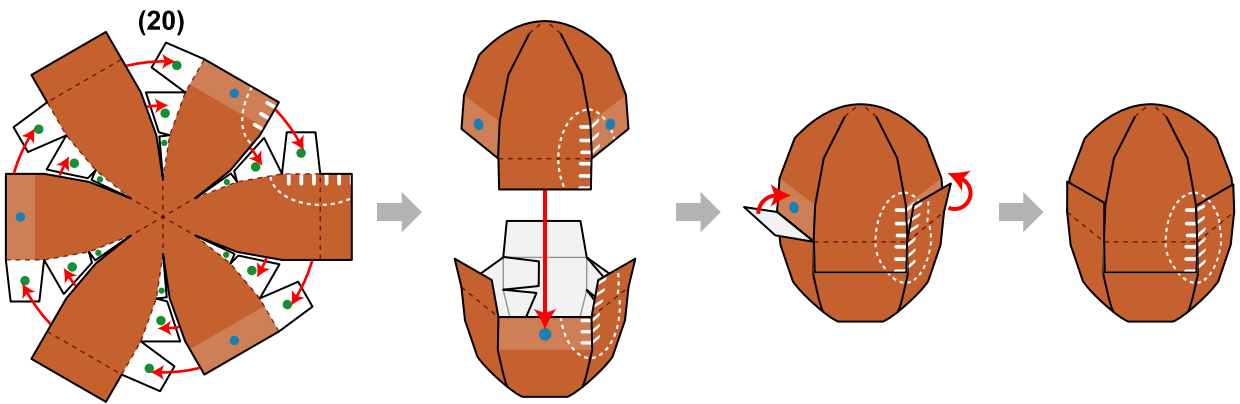




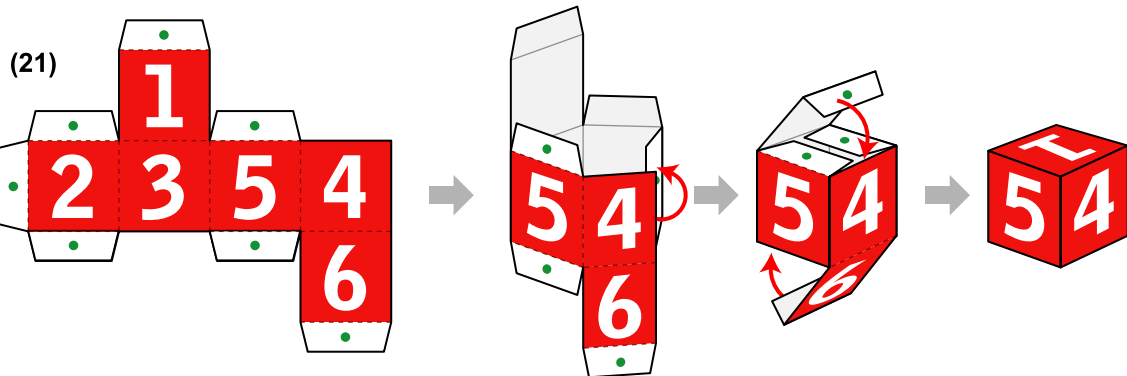
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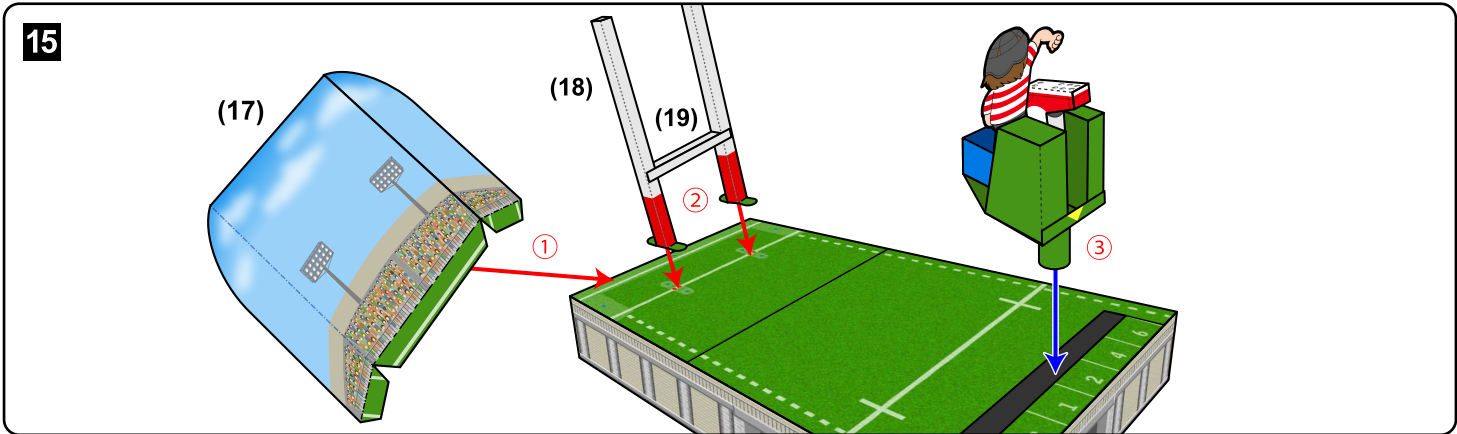


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14





16 <How to play>

Choose playing order by rock, scissors, paper or by rolling the die.
 Roll the die, and place the kicker's triangle mark within the zone of the number on the die.
 Kick the ball. If you score a goal, you get the number of points you rolled on the die.

<Operating the kicker>

Place the ball on the kicking tee.
 You can change the flight style of the ball by placing it in different ways.

<Complete>

Goal

Mark

Kick the ball by rotating the legs.

Compete with each other by playing 10 times and totaling up your score!

(22)

Name	1	2	3	4	5	6	7	8	9	10	Total
○○○	1	0	4	3	0	6	5	0	2	0	21
○○○	4	1	0	5	6	0	3	4	0	2	25